* Nanocon Planning Meeting January 29, 2015
* List of those Present
  + Glenn Berman
  + Steve Gramm
  + Jeff Howard
  + Matt Nelles
  + Cindy
  + Eon
  + Luther
  + Beerman
  + Neil
  + Zena
  + Tucker
  + Sean
  + Ashes
  + Cameron
  + Grant
  + Tracy Booze
* Nanocon is the 6th-8th
* Get in touch with Mrs. Bundy earlier.
* Concessions list on the next agenda
  + Get old Halloween candy to sell
* 13th nanocon
* Art- need to work on it Ashes
* Little things that need to be done:
  + Thank you notes, rough draft in SVN
  + Vendor Thank Yous
  + Approved
* Advisory Groups: E-mail structure for inviting members
  + New Business:
    - Lacey Barton
    - Travis Bentley
    - Matt Neils
* Vendor Committee
  + Get feedback from the vendor
  + Cameron is willing to help get the packet together
  + Before the con find out what makes a good vendor packet
  + See how to make check in easier and circulate around and see how they are doing every couple hours. (Luther)
* Rough out timeline
  + Booklet need to be Halloween, ready to print
  + Event submission(Oct. 28th) can go up till a couple day before printing
  + Website to take event submissions September 1st
  + Ads for booklet: deadline Oct 14th
  + Propaganda
    - Before spring semester ends (May)
  + Vendors
    - Invites April
    - Include Badlands games
    - Final Date September 30th
  + Floorplan: Mid October 14th
  + iDiG (Mechanics)
    - Roleplaying Workshops
      * Rohan
      * Chris Sims
      * Chaosium
    - Board games
      * Jeff Tidball(Atlas Games)
      * Fantasy Flight (Matt Nelles)
      * Out of the Box Games
      * Will Hindnarch (Project Dark)
      * Matt Enman (Exploding Cats)
    - Digital Games:
      * Dean Carter (Fable, dungeon keeper)
      * Steve Swink
      * Zach and Tarn Adams (Dwarf Fortress)
  + Cam:
    - Mailing list can become the master for the SVN
  + For next meeting:
    - Concessions take credit card options what the cost could be
    - Propaganda have something
    - Attendee list (Fill out a little form and possibly win something)
      * Data mining without being to forward
      * Admissions there?
      * Pre-reg, Custom badges
      * Raffle prize/ Door Prize